

1. (Currently Amended): A method of issuing a receipt redeemable for an award to a player of a gaming machine associated with a gaming system including one or more gaming machines comprising:

generating data regarding a player's activity associated with the play of said one or more gaming machines;

determining if said player is entitled to an award based upon the player's play activity data independent of the direct outcome of a specific game or games; and

~~generating~~ printing said receipt in the form of a passive tangible medium, including player readable indicia, for said player at said gaming machine for redemption by said player for said award at a location remote from said gaming machine.

2. (Original): The method in accordance with claim 1 including the step of transmitting said play activity data to a remote device.

3. (Original): The method in accordance with claim 2 wherein said determining step comprises comparing said transmitted play activity data to predetermined criteria for awarding an award.

4. (Original): The method in accordance with claim 1 including the step of transmitting data regarding a receipt to be printed from a remote device to said gaming machine.

5. (Original): The method in accordance with claim 1 wherein said generating step comprises the printing of said receipt and issuance of said receipt to said player.

Claims 6-9. (Canceled):

10. (Currently Amended): A gaming system comprising:

at least one gaming machine adapted to accept credit from a player, present a game for play by a player, and pay a winning in the event a winning event is achieved by play of the game;

at least one host with which said at least one gaming machine is associated, said at least one host arranged to receive information regarding player play from said at least one gaming machine, to determine if an award should be issued for play by said player independent of whether the outcome of play of said game is a winning outcome, said at least one host arranged to transmit award information to said gaming machine; and

a receipt generator located at said gaming machine configured to print ~~issue~~ a receipt in a tangible medium, including player readable indicia, for said player, and associated with said award in response to reward information being transmitted to said gaming machine from said at least one host.

11. (Original): The gaming system in accordance with claim 10 wherein said information regarding said player play comprises information regarding amounts bet by said player.

12. (Original): The gaming system in accordance with claim 10 wherein said information comprises information regarding the identity of said player.

13. (Original): The gaming system in accordance with claim 10 wherein said receipt is redeemable for a prize.

14. (Original): The gaming system in accordance with claim 10 including a wireless communication link between said gaming machine and said at least one host.

15. (Currently Amended): A method of utilizing a receipt in a gaming system comprising:

- providing at least one gaming machine, said gaming machine arranged to present at least one game for play by a player and print a receipt associated with an award based upon the player's play of one or more gaming machines associated with said gaming system;
- awarding a reward if said player receives a winning outcome;
- generating game play data associated with the player's play of said one or more gaming machines associated with said gaming system;
- transmitting said game play data to a remote device associated with said gaming system;
- determining if said player is entitled to a bonus award based upon said game play data;
- transmitting bonus award information to a gaming machine played by said player;
- ~~issuing~~ printing a receipt in the form of a tangible medium, including player readable indicia, to said player, and representative of said bonus award from said gaming machine;
- accepting said receipt at a location remote from said gaming machine; and
- providing said bonus award in redemption of said receipt.

16. (Original): The method in accordance with claim 15 including at least one receipt validation station associated with said system and wherein said accepting step comprises accepting said receipt at said receipt validation station.

17 (Previously Presented): The method in accordance with claim 16 including the step of transmitting information regarding said receipt from said receipt validation station to said remote device for validating said receipt.

18. (Original): The method in accordance with claim 15 including the step of generating receipt information associated with a bonus award at said remote device.

19. (Currently Amended): A method of presenting game comprising:

- accepting a wager from the player;
- presenting a game to the player;
- awarding said player a first award if said player receives a winning outcome playing said game;
- generating a bonus award information at a remote location;
- transmitting said bonus award information to said gaming machine; and
- ~~issuing~~ printing a receipt in the form of a passive tangible medium, including player readable indicia, for said player from said gaming machine redeemable for said bonus award at a location remote from said gaming machine.

20. (Original): The method is in accordance with claim 19 wherein said bonus award is non-monetary.